

**STREET DEPARTMENT  
GENERAL LABOR WORKER – PART TIME**

Class specifications are intended to present a descriptive list of the range of duties performed by employees in the class. Specifications are not intended to reflect all duties performed within the job.

**SUMMARY DESCRIPTION**

Under the direction of the Street Superintendent, performs a variety of semi-skilled work in grounds maintenance and repair of property of the municipality using various machines, tools and equipment.

**QUALIFICATIONS**

The following generally describes the knowledge and ability required to enter the job and/or be learned within a short period of time in order to successfully perform the assigned duties.

- **Duties:**
  - Receives written work orders or verbal instructions from municipal supervisor.
  - Cuts grass and trims weeds on town property and parks using lawn mower and weed trimmer.
  - Cleans buildings, washes windows, and empties trash cans, using brooms cleaning supplies, and floor buffer.
  - Paints interior and exterior walls and trim, painting lines on street and curbs where needed using paint and painting tools.
  - Works in trenches for water, sewer and storm sewer line repair, pipe repair and new installation and replacement.
  - Drives city pickup to load fallen tree limbs and roadside trash onto truck, and delivers materials to job site, compost site, or landfill as directed by supervisor.
  - Repairs streets and sidewalks with asphalt, cold patching materials, rock and concrete, using hand tools and mechanical equipment.
  - Removes and replaces damaged traffic signs and traffic control devices.
  - Repairs or replaces building brick, stone, and concrete.
  - Other duties as assigned.

**EDUCATION & EXPERIENCE GUIDELINES**

Any combination of education and experience that would likely provide the required knowledge and abilities is qualifying. A typical way to obtain the knowledge and abilities would be:

- **Education/Training:**
- **Experience:**
  - Mechanical aptitude helpful
- **Licenses/Certificates/Special Requirements:**
  - Must be at least 17 years of age
  - Valid Iowa Driver's License
- **Competencies:**
  - Dependability
  - Problem solving/Issue Analysis
  - Productivity
  - Teamwork

- **Skills & Abilities:**
  - Using hands to lift, carry or pull objects that may be heavy
  - Understand simple instructions
  - Work outdoors in all kinds of weather
  - Learn simple procedures and techniques
  - Perform routine work or the same task over and over again

#### **PHYSICAL DEMANDS AND WORKING ENVIRONMENT**

The conditions herein are representative of those that must be met by an employee to successfully perform the essential functions of this job. Reasonable accommodations may be made to enable individuals with disabilities to perform the essential job functions.

- **Environment:**

Standard office setting and outdoor field environment; travel from site to site; exposure to noise, dust, grease, smoke, fumes, noxious odors, gases, mechanical and electrical hazards, and all types of weather and temperature conditions; exposure to hazardous traffic conditions; work and/or walk on various types of surfaces including slippery or uneven surfaces and rough terrain; work at heights; incumbents may be required to respond to emergency and public calls after hours including evenings and weekends.
- **Physical:**

Primary functions require sufficient physical ability and mobility to work in an office setting and in a field environment; to walk, stand and sit for long periods of time; to frequently stoop, bend, kneel, crouch, drawl, climb, reach, twist, grasp and make repetitive hand movement in the performance of daily duties; to climb unusual heights on ladders; must be able to lift 100 lbs. on a regular basis, carry, push and/or pull moderate to heavy amounts of weight; to operate assigned equipment and vehicles; and to verbally communicate to exchange information. **Vision:** See in the normal visual range with or without correction. **Hearing:** Hear in the normal audio range with or without correction.